



INCLUDE

Centre for
Inclusive Studies



UNIVERSITY
OF BORÅS

Press release
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EUROPEAN SYMPOSIUM ON INCLUSION IN CULTURE

How to contribute to a more inclusive experience of culture: participate to the Symposium “Haptic for Inclusion” Symposium

When: 6-7 November 2023

Where: In DoTank (Textile Fashion Centre), Borås, Sweden

The primary mode of participation will be in-person and on-location.

[A limited hybrid attendance]

What: Two days of Demonstrations, Workshops, Networking and Collaborative Exploration innovative solutions.

In cooperation with the MuseIT project, the University of Borås in Sweden is organising a symposium on "Haptics and Inclusion", with the aim to create a forum where haptics researchers, accessibility researchers, potential users with lived experiences, and interested communities can come together and share latest findings, ongoing projects, and novel ideas in their respective fields and help bring about advancements in these areas. By facilitating dialogue, hands-on experiences, and interaction, we hope to encourage cross-disciplinary collaborations and inspire new research directions that incorporate multisensory technologies to improve accessibility for diverse user groups, regardless of variations in abilities.

Agenda & registration: <https://www.hb.se/en/about-ub/current/events/haptics-for-inclusion/>

Co-organisers: European MuseIT project <https://www.muse-it.eu> (Horizon Europe) ,
[Include - Center for Inclusive Studies](#), the [University of Borås](#), [Forte](#), and [ACM SIGCHI](#).

About the MuseIT project <https://www.muse-it.eu>

Advancements in technology have transformed the interactive experience of cultural heritage and its preservation. However, not everyone has access to such experiences, nor the opportunity to participate in the cultural and creative industries. In this context, the EU-funded MuseIT project (2022-2025) aims to co-design, develop and co-evaluate cutting-edge technologies to facilitate and widen access to cultural assets in an inclusive way. It also aims to promote inclusion, participation, accessibility and equal opportunities for all by developing a multisensory, user-centred platform for remote immersive co-creative engagement with cultural assets and experiences.

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